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**Printer Control with  
the UPI-41<sup>T.M.</sup>**

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Microcomputer Applications

## Related Intel Publications

*“UPI-41<sup>TM</sup> User’s Manual”*

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# Printer Control with the UPI-41<sup>T.M.</sup>

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## INTRODUCTION

The UPI-41 is a low-cost, single-chip microcomputer designed to be used as a universal peripheral interface device in a microcomputer system. The device is based on a completely self-contained 8-bit microcomputer with program memory, data memory, CPU, I/O, event timer, and clock oscillator, in a single 40-pin package. A bus interface is included which enables the UPI-41 to be used as a peripheral controller in MCS-48, MCS-80, MCS-85 and other 8-bit microcomputer families. The device is designed for keyboard scanning, printer control, display multiplexing and similar applications which involve interfacing peripheral devices to microcomputer systems.

The UPI-41 is fabricated with N-channel MOS technology and requires only a single 5-volt supply for operation. It has 1K words of program memory and 64 words of data memory on-chip. Both ROM (8041) and EPROM (8741) versions are available and the two are completely pin compatible. The instruction set of the UPI-41 is almost identical to that of the MCS-48. A single byte data register on the UPI-41 interfaces directly to an 8-bit master processor bus to handle asynchronous data transfer to and from the master system. A separate 4-bit register is used to indicate the status of data transfer. Two 8-bit TTL-compatible I/O ports plus two single-bit test inputs are available. I/O can be expanded further by using the 8243 I/O expander device. A separate register in the UPI-41 is used as an event counter or interval timer.

Because it is a complete microcomputer, the UPI-41 provides more power and flexibility than conventional LSI interface devices. For instance, the UPI-41 can be programmed as a peripheral interface for any of the low-cost drum or dot matrix printers currently on the market. In addition to controlling the printer, the UPI-41 can handle zero suppression, limit-checking, formatting and other computations, thereby unburdening the master processor. This type of distributed intelligence, made possible by the UPI-41, greatly enhances overall system capability while reducing cost and development time.

This application note describes how the UPI-41 can be used to implement an interface to a matrix printer. The printer chosen is fairly typical of a large class of printers which minimize total system cost by reducing the mechanical content at the expense of more sophisticated electronic requirements. The UPI-41, with its high degree of capabil-

ity, is ideal for this type of application. It is suggested that the reader not already familiar with the UPI-41 read the "Intel UPI-41 User's Manual" before proceeding in this document.

## THE LRC PRINTER

The LRC Model 7040 printer is a matrix printer manufactured by LRC Inc. of Riverton, Wyoming. Capable of printing up to 40 columns of alphanumeric information, this printer is mechanically simple and should be ideal for a variety of applications such as point of sale terminals and data logging. While this note concentrates on the Model 7040 printer, the techniques discussed should be applicable to a variety of similar printers which are currently available.

The printer (Figure 1) consists of four major sub-assemblies, the frame, the print head, the main drive, and the paper handling components. The frame is an aluminum extrusion which provides a suitable base for mounting the various components of the printer. The print head consists of seven solenoids which each drive stiff wires to impact the paper through the inked ribbon. At the solenoid end of the print head these wires are arranged in a circular fashion. Where these wires impact the printer, however, the wires are arranged in a vertical column. To see how this arrangement can be used to print alphanumeric characters refer to Figure 2. The figure shows a  $5 \times 7$  matrix of "dots". The columns are labeled C1 through C5; the rows are labeled as Row 1 through Row 7. Each row corresponds to one of the solenoid-driven wires. The entire print head assembly is moved left to right across the paper so that at  $T_1$  it is over C1, at  $T_2$  it is over C2, and so on. If the correct solenoids are activated at each of these times ( $T_1$ – $T_5$ ) then a character can be formed. Figure 2 shows the character "A" formed. At  $T_1$  solenoids one through five were active, at  $T_2$  solenoids four and six were active, and so on until the complete character was formed. The complete character is formed by choosing the correct pattern of active solenoids for each of five instants in time.

The print head is moved across the paper by the main drive. The main drive consists of a 24-pole synchronous motor which drives a rotating plastic drum. The drum has a spiral groove molded into it. A pin attached to the print head rests in this groove so that as the drum rotates at a constant speed the print head is driven back and forth across the paper. Printing is accomplished by controlling

the activation of the solenoids as the print head is driven from left to right across the paper. When the end of the print area occurs the spiral groove reverses the direction of the head motion. As the left-hand edge of the paper is reached a cam attached to the drum activates the HOME micro-switch and the groove again reverses the motion of the head. When the print head is again over the print area and travelling in the left to right direction the microswitch is deactivated. The printer controller uses the trailing edge of the signal generated by the microswitch to initiate the printing of a new line of information.

Paper feed is accomplished by a second synchronous motor which can be activated to feed paper through the mechanism. A switch is provided which is activated while the actual line feed is occurring. The control logic can use the trailing

edge of the signal generated by this switch to turn off the line feed motor. A version of the printer with automatic line feed is available.

## INTERFACE SIGNALS

The interface signals to the printer consists of a pair of wires for each solenoid, a pair of wires for each motor (main drive and line feed), a pair of wires returning the state of the HOME micro-switch, and a pair of wires returning the state of the LINEFEED microswitch.

The solenoids must be driven from a  $40 \pm 4$  volt source. The peak current is approximately 3.6A, the average current is approximately 0.5A. A circuit providing the required drive is shown in Figure 3. The output stage, consisting of the 2N6045 Darlington transistor, the 1N4002 catching diode, and the 20-ohm damping resistor, is the

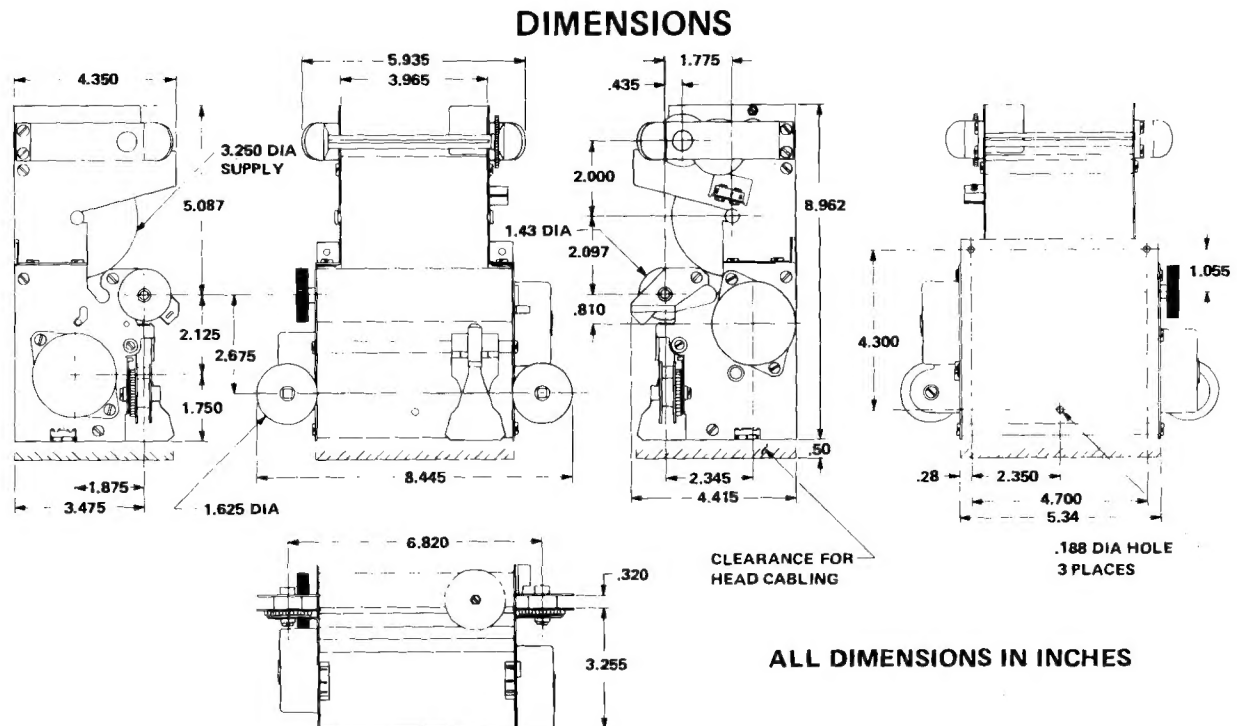


Figure 1. LRC Model 7040 Printer

one suggested by the manufacturer of the printer. The input stage is a discrete implementation of a DTL gate. Note that the base-emitter junction of the 2N6045 will protect the 2N2222A transistor from over-voltage on its collector. This circuit has several features which are important to the printer interface:

1. All solenoid power (including the power used to drive the base of the power transistor) is derived from the 40-volt supply.
2. Disconnecting the drivers from the UPI-41 or the loss of the 5-volt supply to the UPI-41 will result in the solenoids being turned off.

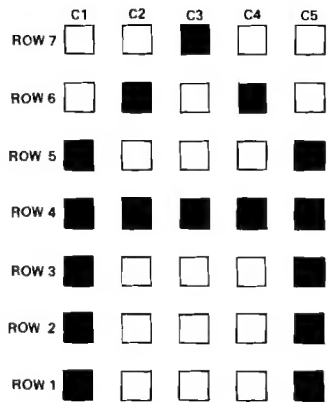


Figure 2. 5 x 7 Dot Matrix

The first feature of the drivers will minimize the impact of the printer and its interface on the 5-volt supply of the system. The second feature prevents the activation of the solenoids erroneously during power on/off cycles or during system checkout. This is an important point since the solenoids will be damaged if left activated continuously. (During the debug of the design described in this note fuses were added to the solenoid drivers to protect them from mishap.)

The two motors can each be driven as shown in Figure 4. The Monsanto MCS-6200 is an optically-coupled TRIAC which is ideal for driving the small synchronous motors in the printer. Coupled with a buffer this part provides a simple means of controlling the motor without sacrificing the isolation required for safe and reliable operation.

Figure 5 shows a UPI-41 used as an interface between an Intel® 8085 and an LRC Model 7040 printer. The drivers which have already been described have been used to interface the TTL outputs of the 8741 to the levels required by the printer. The two contact closure outputs from the printer (PAPERFEED and HOME) have been filtered and applied to the TEST0 and TEST1 inputs of the UPI-41. Bit 5 of output port 2 has been designated as an interrupt pin which will be used to request service from the 8085.

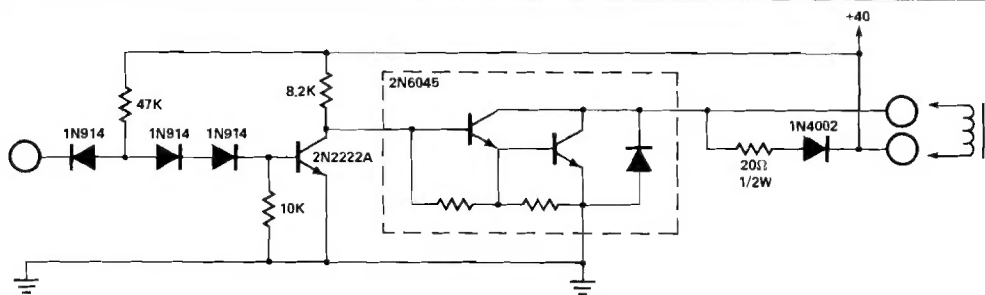


Figure 3. Solenoid Driver

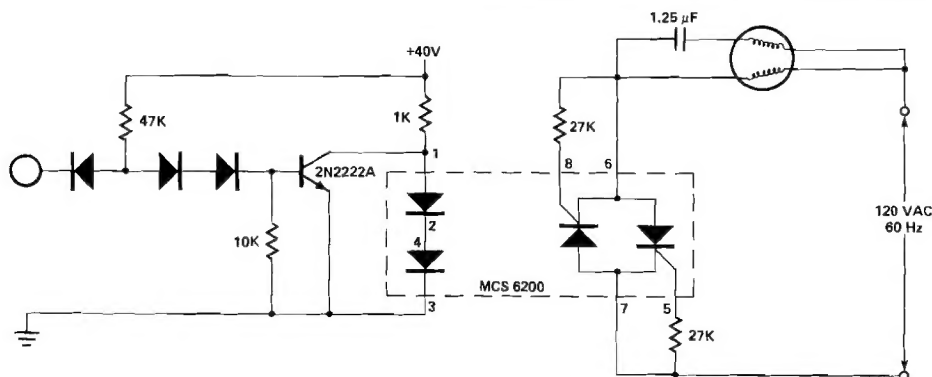


Figure 4. Motor Driver

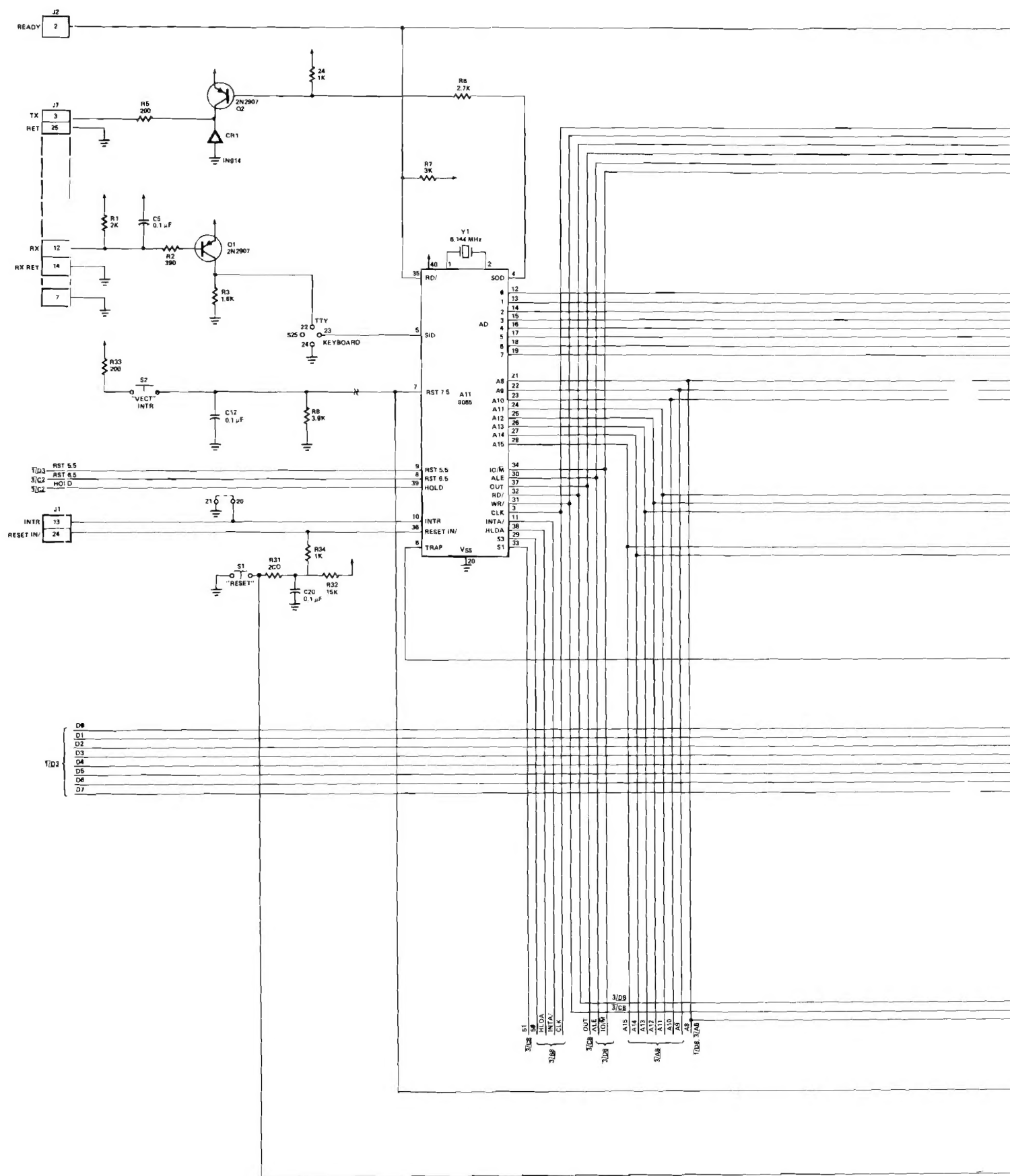


Figure 5. SDK-85 +UPI 41

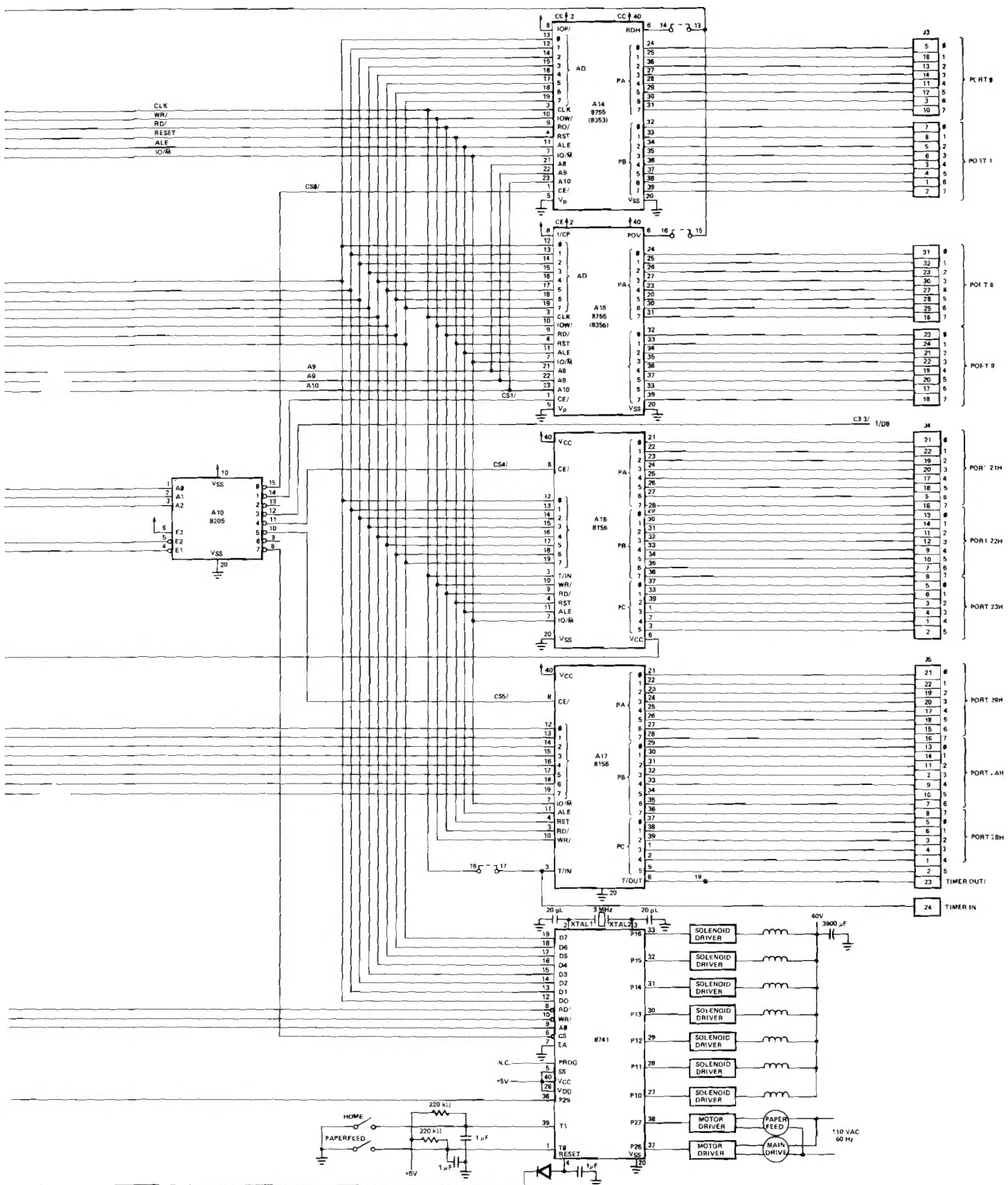


Figure 5. SDK-85 + UP141



## TIMING

The relative timing of the interface signals to the printer is shown in Figure 6. Actual printing commences when the main drive switch signal goes into the print ready state. This edge indicates that the print head is scanning across the paper in the left to right direction and that the printer is ready to start the actual printing of characters. When this edge occurs the UPI-41 must start transmitting pulses to each of the seven solenoids. The timing for these pulses is shown on the last line of Figure 6. A pulse of about 400 microseconds is used to generate a dot on the paper; a pause of about 900 microseconds between these pulses satisfies the duty cycle restrictions of the solenoids and provides a space between dots. Since the printer does not provide any feedback to the UPI-41 which would indicate the position of the print head, it is necessary for the UPI-41 to decide when to fire each solenoid based on timing information it maintains internally. The specifications of the printer allow 310 milliseconds for the print head to traverse the print area. The maximum repetition rate at which the solenoids can be fired is once every 1.3 milliseconds. The maximum number of dots that can be printed in the available print area is then  $310/1.3 = 238$ . After the last dot has been printed the line feed motor can be activated. The motor should remain activated until the line feed switch makes the off to on to off transition; this takes about 200 milliseconds. After the line feed motor is deactivated the next time of interest is when the main drive signal goes to the inactive state. At this point the printing of a complete line, including the necessary line feed, has been accomplished and the UPI-41 must prepare itself for the reactivation of the main drive switch. The activation of this switch will indicate that the printing of the next line can commence.

## SOFTWARE

The software system necessary to drive the LRC printer can be thought of as two main parts, each with an associated data structure. A block diagram of the system is shown in Figure 7. All the items shown above the dotted line are associated with the BUFFER MANAGER (BMGR) program part. All items shown below the dotted line are associated with a PRINTER SERVICE ROUTINE (PSR).

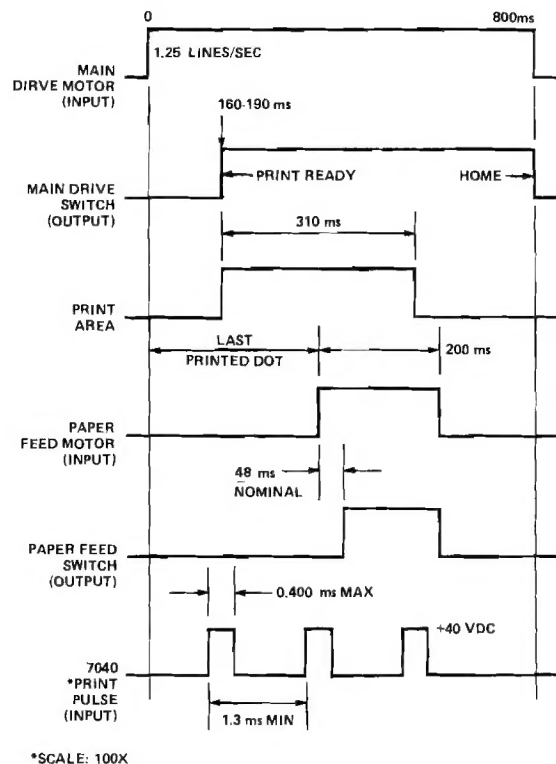


Figure 6. Printer Timing

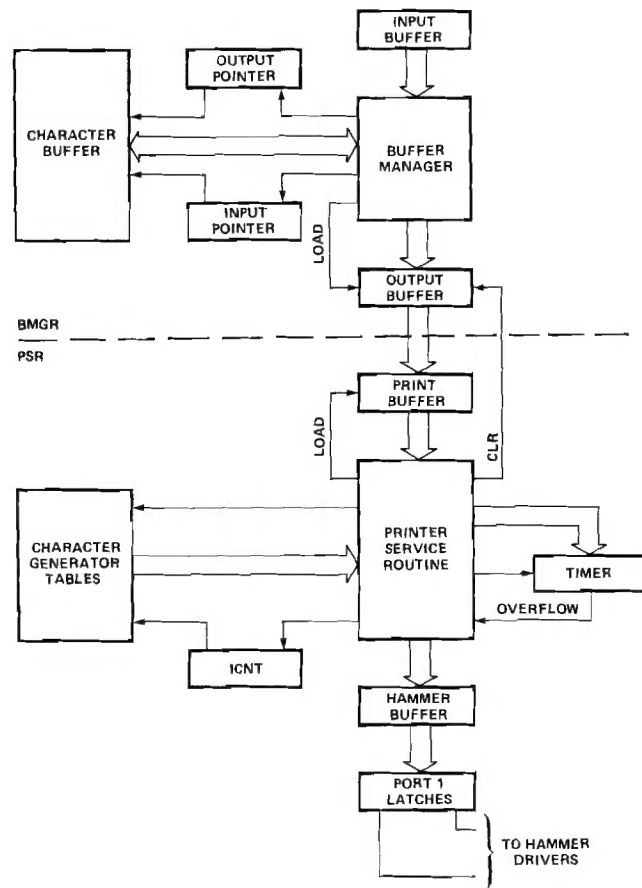


Figure 7. Software Block Diagram

The BUFFER MANAGER is responsible for all interaction with the master processor (i.e., the 8085 in Figure 5). The data structure associated with BMGR is a 40-character buffer which is used to store the characters as they are received from the master processor. BMGR maintains two pointers which are used to access the buffer; these pointers are shown as INPUT POINTER and OUTPUT POINTER in the diagram and are implemented as UPI-41 registers R<sub>0</sub> and R<sub>1</sub>, respectively. The input pointer (INPNT) is kept pointing to the last character loaded into the buffer, the output pointer (OUTPNT) is kept pointing to the next character to be printed. BMGR has two major interfaces, the INPUT BUFFER, which is used to communicate with the master processor, and the register shown in the figure as OUTPUT BUFFER. This register, which is implemented with register R<sub>3</sub> of the UPI-41, is used to communicate with the printer service routine (PSR). A character to be printed is placed in the output buffer (OBUF). When PSR is ready to print the character it moves it from OBUF to its own buffer (PBUF) which is labeled as PRINT BUFFER in the diagram. After the character is moved the output buffer is overwritten by a predetermined value which indicates that PSR has accepted the character. BMGR will load a character into the output buffer only if it currently is equal to this value.

The printer service routine utilizes the TIMER to keep track of the current position of the print head. At the appropriate times it causes the solenoid drivers to be pulsed so that the character stream it sees in PBUF is printed. Based on the contents of PBUF and the contents of ICNT, which indicates the active column of the current character, PSR looks up the appropriate column data to be printed in the character generator tables. This data is stored in the HAMMER BUFFER until the precise time that it should be presented to the hammer drivers via the I/O bits in PORT 1. ICNT and the HAMMER BUFFER are implemented as UPI-41 registers 5 and 7, respectively.

#### DETAILS OF THE BUFFER MANAGER

Before BMGR can be discussed in detail, the manner in which it utilizes the character buffer must be understood. Figure 8 shows the operation of the buffer while two lines of data are input to the UPI-41 and subsequently printed. In order to keep the discussion manageable, this figure is drawn as if the printer were capable of printing only four

characters per line. The two lines of characters to be printed are:

ABCD  
1234

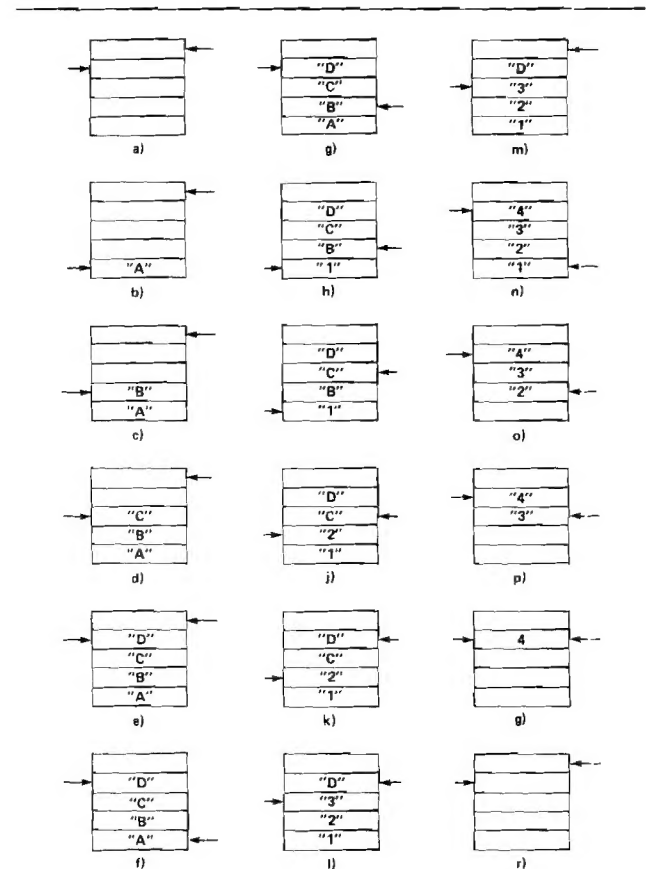


Figure 8. Buffer Operation

It should be noted that the buffer contains 5 bytes, one more than the number of print positions. The extra byte is a "phantom address" which, when pointed to by the output pointer, indicates that the section of BMGR which services the printer service routine is inactive. This state must be allowed because the actual print operation cannot begin until the complete line has been input to the buffer. If this rule were not enforced, some under-run protocol would have to be established to handle the situation of the input stream from the master processor failing to keep up with the print head.

Figure 8a shows the buffer in its initial state. The input pointer is set to the last real position in the buffer and the output pointer is set to the phantom position. Figures 8b through 8f show the operation of the pointers as the characters "A", "B", "C", and "D" are loaded. In each case the

input pointer is incremented to point to the next available location and then that location is loaded with the character. The position of the output pointer is not changed until the last position of the buffer has been loaded. When this occurs, the output pointer is set to point at the first character of the buffer. The operation of the pointers thus far can be described by the following algorithm:

```
INITIAL:
  INPOINT:=BUFFER_MAX;
  OUTPOINT:=BUFFER_MAX+1;
  ...
LOOP:
  IF CHARACTER_AVAILABLE THEN
  BEGIN
    INPOINT:=(INPOINT+1) MOD BUFFER_LENGTH;
    BUFFER(INPOINT):=CHARACTER;
    IF INPOINT=BUFFER_MAX THEN OUTPOINT:=BUFFER_MIN;
  END;
  GOTO LOOP;
END;
```

Obviously, if this loop were allowed to continue, the buffer would be overwritten by the next line of text before the first could be printed. This can be prevented by modifying the algorithm as follows:

```
...
LOOP:
  IF CHARACTER_AVAILABLE THEN
  BEGIN
    TEMP:=(INPOINT+1) MOD BUFFER_LENGTH;
    IF TEMP<>OUTPOINT THEN
    BEGIN
      INPOINT:=TEMP;
      BUFFER(INPOINT):=CHARACTER;
      IF INPOINT=BUFFER_MAX THEN OUTPOINT:=BUFFER_MIN;
    END;
  END;
  GOTO LOOP;
```

This modification will “freeze the action” at Figure 8f until the output pointer is incremented. When this occurs the input procedure will immediately load the input data over the character that was just printed (assuming that data is available to the procedure at a higher rate than can be printed). The defined interface with the printer service routine allows a character to be removed from the buffer and placed in the output buffer whenever the output buffer contains the value placed there by the PSR, indicating that it has accepted the character that was previously in the output buffer. If this value is called EMPTY\_FLAG then the complete buffer handling procedure can be defined as follows:

```
INITIAL:
  INPOINT:=BUFFER_MAX;
  OUTPOINT:=BUFFER_MAX+1;
  ...
LOOP:
  IF CHARACTER_AVAILABLE THEN
  BEGIN
    TEMP:=(INPOINT+1) MOD BUFFER_LENGTH;
    IF TEMP<>OUTPOINT THEN
    BEGIN
      INPOINT:=TEMP;
      BUFFER(INPOINT):=CHARACTER;
      IF INPOINT=BUFFER_MAX THEN
        OUTPOINT:=BUFFER_MIN;
    END;
    IF OUTPUT_BUFFER=EMPTY_FLAG THEN
    BEGIN
      IF OUTPOINT<=BUFFER_MAX THEN
      BEGIN
        OUTPUT_BUFFER:=BUFFER(OUTPOINT);
        OUTPOINT:=OUTPOINT+1;
      END;
    END;
  END;
  GOTO LOOP;
```

Examination of Figures 8g through 8r will show how this algorithm maintains the buffer. If there is an open position and a character is available, it is placed in the buffer. When a complete line is in the buffer, printing is initialized by setting the output pointer to BUFFER\_MIN. As the last character of a line is printed, the output pointer is incremented to point at the “phantom location” until the next line is completely entered. It should also be noted that if the input stream is faster than the print operation, then after the last character of a line is printed only one character need be input before printing can resume (see Figures 8l, m, and n). Frame r shows that after all available characters have been printed the state of the buffer is the same as it is initially. This is obviously a desirable feature.

The flowcharts for the complete BUFFER MANAGER are shown in Figures 9a and 9b. The corresponding code can be found starting at label BMGR of the program listings (see appendix). The flowcharts follow the algorithm that has been discussed very closely. Some additions have been made to implement logic not associated with the buffer. The first difference is that when a byte is in the input buffer it is tested to determine whether it is a command byte or a data character before further action is taken. Only two commands are recognized; one to set, and one to reset, the internal interrupt enable flag. This flag, which is

implemented as bit zero of PORT2 determines whether or not the UPI-41 will assert an interrupt to the master processor when it is able to accept a new character. Two additional deviations can be noted in Figure 9a; the first is that the motor of the printer will be turned on whenever a data character is received, the second is that if an end of line code (i.e., an ASCII line feed) is received, then, instead of storing it in the buffer, a mode is entered which fills the remaining buffer locations with space characters. This mode is enabled by bit one of PORT2. Note that utilizing otherwise unused bits of PORT2 for program status allows convenient testing and setting by the software and also enables external monitoring of the program operation.

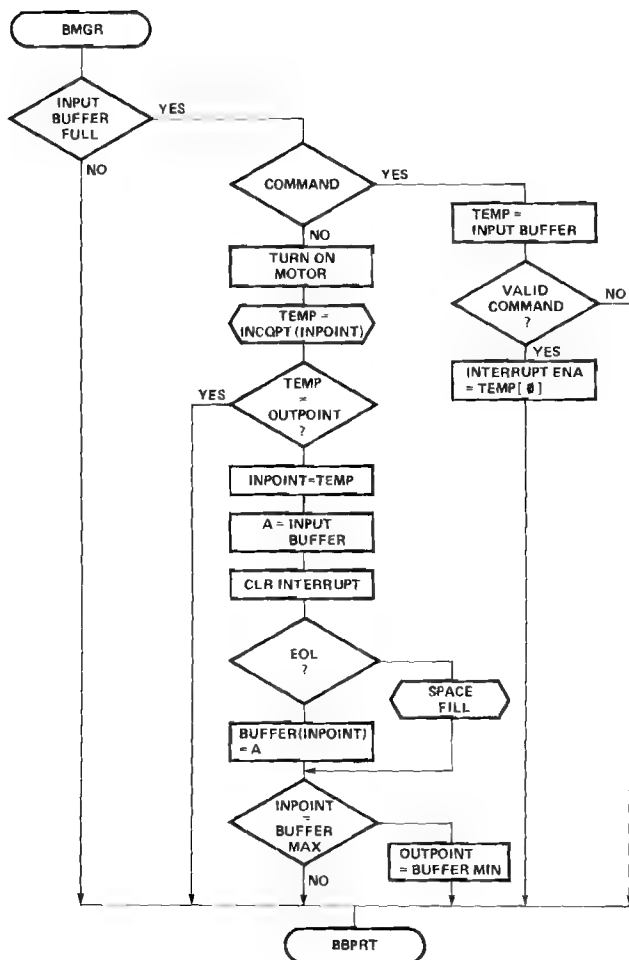


Figure 9a. Buffer Manager Flowchart

The last addition to the algorithm can be seen in Figure 9b where instead of going directly back to the start of the program after servicing the printer, a test is made to determine if the interrupt to the master processor should be asserted. This interrupt is set if the enable bit is set and there is also room in the buffer for at least one more character. After this test, control is passed back to the beginning of BMGR.

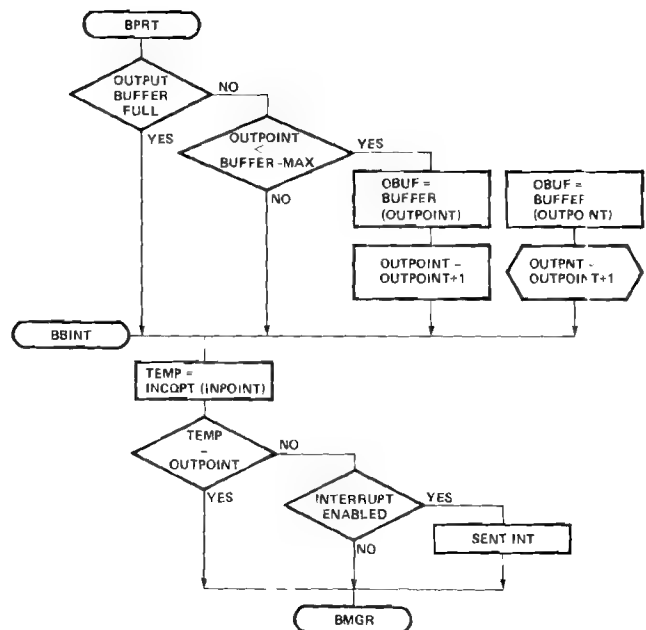


Figure 9b. Buffer Manager Flowchart

## PRINTER SERVICE ROUTINES

The Printer Service Routine must convert the characters given to it by the Buffer Manager into an appropriately timed stream of pulses to the solenoids. Because the PSR is extremely time-dependent, it was implemented as an interrupt-driven routine which is given control when the timer overflow occurs. This allows exact timing of the solenoid firings without requiring software delay loops. If the timing had been generated by such loops, synchronization would have been lost when the delay loops were interrupted in order to service the master processor.

If a hardware design of a controller for the printer were being undertaken, a convenient place to start would be to generate a state transition diagram which shows all the states that can be entered and how control can transfer from state to state. This hardware design technique is often useful in software design and was, in fact, used to develop the PSR. The state diagram of the PSR is shown in Figure 10. A total of eight states are necessary to implement the printer control function. Before discussing this diagram further, each of these states must be defined.

- WPA:** The WPA (Wait for Print Area) state is the state in which the system waits for the input from the printer which indicates that it is ready to start the actual printing of data.
- TPA:** During the TPA (Test Print Area) state the system digitally filters the signal from the printer to ensure that contact bounce is not causing an erroneous indication that the print area has started.
- IPO:** Transfer to the IPO (Initialize Print Operation) state occurs after the positioning of the print head over the print area has been verified. During this state the system initializes itself to start printing a line of text.
- ICOL:** The ICOL (Inter Column) state is used to time the period between the activation of the hammers. During this state the space between the dots of the characters is generated.

**PCOL:** During the PCOL (Print Column) state the hammers are energized if the particular character being printed requires a dot in the corresponding position.

**ICHAR:** The ICHAR (Inter Character) state is active between characters on a given line.

**WFON:** During the WFON (Wait for Feed On) state the system waits for the assertion of the feed pulse from the printer. This signal indicates that the process of feeding paper is occurring.

**WFOFF:** The system remains in the WFOFF (Wait for Feed Off) until the feed pulse goes inactive. This indicates that the required paper feed operation has been completed.

The state diagram, in addition to defining the allowable states, also defines how state to state transitions can be made. The general structure of this diagram shows that PSR is initiated by the occurrence of the timer overflow interrupt. When the interrupt occurs the contents of the HAMDAT (HAMmer DATa) register are immediately transferred to PORT1 which causes the hammer solenoids to be activated. Each of the eight possible states sets data into the register which should be output at the next timer overflow occurrence and starts the timer operating in a mode which will result in the main program (BMGR) being interrupted at the proper time. The following paragraphs describe the operation of each of the states

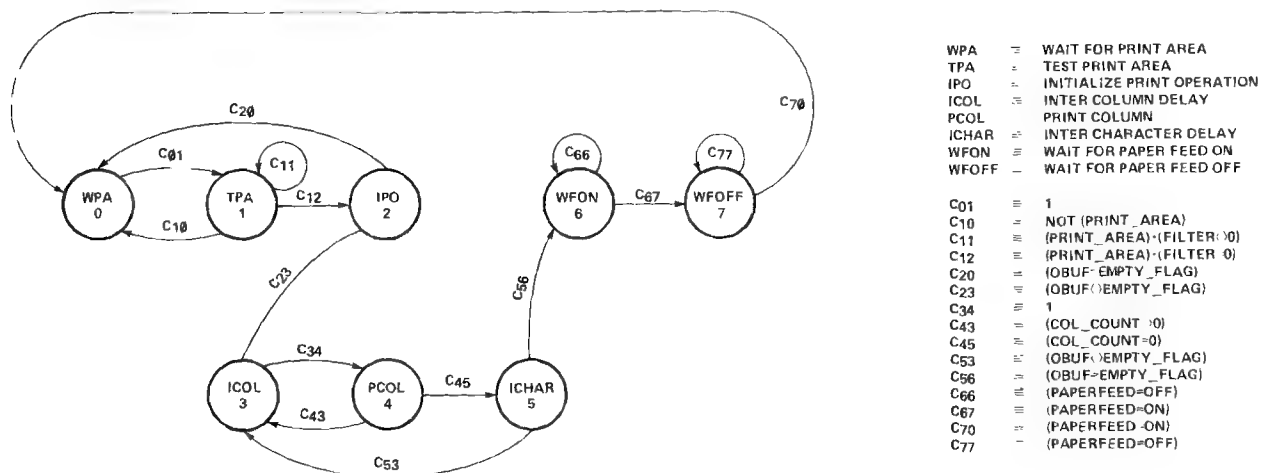


Figure 10. Print Control State Transition Diagram

in detail. The flowcharts of the routines can be found in Figure 11.

The WPA, CPA, and IPO states are all associated with the detection of the valid start of the print area. The WPA state sets the timer in the event count mode so that the edge of the print area signal can be detected, the CPA state digitally filters this input once it has been detected to ensure that noise has not caused a false input, and finally, the IPO state initializes the system to start the actual printing of data. The flowchart shows that the WPA state accomplishes the following actions:

1. Turns off the paper feed motor
2. Sets the filter count (for the CPA state)
3. Sets HAMDAT to zero
4. Sets STATE to one.

The timer is set to event count with an initial value of OFFH. This will cause a timer overflow interrupt the next time a negative transition occurs on the TEST1 input. Since this input is tied to the signal from the PRINT AREA switch, this interrupt should occur when the start of the print area is reached. The WPA state sets the STATE register to cause the TPA state to be entered when this interrupt occurs. Each time the TPA (Test Print Area) state is activated the software checks to ensure that the print area switch is in the proper state; if it is not, then all the actions of state zero are repeated (except turning off the motor), since a false start of print area has occurred. If the test reveals that the print area switch is in the proper state, then the filter count is reduced by one and the timer is started with an initial value of OFFH, the minimum attainable timer increment. The STATE register is set to repeat the TPA state unless the filter count has reached zero; when this occurs the IPO state is selected. The IPO state, which is responsible for the initialization of the actual print operation, first tests the output buffer register to determine if there is any data for it to print. If this test is unsuccessful the printer main drive motor is turned off, the TPA state is reinvoked and the timer is started in the event count mode so that it can detect the next start of print area. At first glance this seems somewhat fruitless since the event required cannot happen if the motor is not turning. By referring back to Figure 9, however, it can be seen that BMGR turns on the motor whenever it has a data character from the master computer. The reception of a character will always allow the PSR to find the next print area. If, when the IPO state makes its

test, there is data in the output buffer then the data is moved to the print buffer and the output buffer is set to the empty value. After this is accomplished, a counter is set to the number of columns to be printed per character (seven in this case — see comment by CGEN label in program listing), the STATE register is set to the ICOL state and the timer is set to time the intercolumn time. (The intercolumn time is the time that elapses between each possible column of the character.) Before exiting from this state the first column of data for the hammers is generated by the COLUMN routine and placed in the HAMDAT register.

The three states already discussed set the printer up so that it is ready to print. The next three states are repeated sequentially until the entire line of data has been printed. The ICOL state is probably the simplest of the states. When it is invoked the hammers have just been fired by the entry into the PSR. All that the ICOL state does is to set the timer to time the proper duration of the hammer strikes, clear the HAMDAT register, and set the STATE register to the PCOL state. The PCOL state, only slightly more complicated than the ICOL state, first decrements the column count. If the end of a character is detected (count equal zero), the HAMDAT register is cleared and the STATE register is set to invoke the ICHAR state. If the end of a character is not detected then the COLUMN routine is again used to determine the next data to be sent to the hammers and the ICOL state is reinvoked. When the ICOL state is active two things can happen, depending on whether there is more data to print. If there is data in the output buffer then a series of actions similar to those of the IPO state occur to reinitialize the printing of a character; if there is no more data in the line then the paper feed motor is turned on, HAMDAT is cleared, and the STATE register is set to the WFON state. The timer is set for approximately one millisecond so that the state of the paper feed switch can be sampled periodically by the WFON and WFOFF states.

The WFON and WFOFF states continue to set the timer to the one millisecond sample rate, the WFON state reinvokes itself until the paper feed switch input is detected and then it invokes the WFOFF state. The WFOFF state reinvokes itself until the paper feed switch is detected in the off state and then invokes the WPA state. The sole purpose of the WFON and WFOFF states is to ensure that an off to on to off transition occurs on

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the paper feed switch. When this criterion is satisfied the WPA state is invoked which first turns off the paper feed motor and then proceeds to print the next line of data.

## CONCLUSION

The UPI-41 has been shown to be easily capable of controlling the LRC matrix printer with no external logic other than drivers and receivers. The program listings which implement the algorithms discussed are shown in Appendix A. It should be noted that no attempt has been made to minimize the amount of code in the program; the emphasis

was on clarity of operation and ease of implementation. A careful programmer should be able to significantly reduce the amount of code space needed, especially in the printer service routine which duplicates much code in each STATE. Even with this relatively loose coding the printer control function, including the complete character tables, easily fit within the memory available in the UPI-41. The extra room in memory could be used to implement such extra features as tabulation, printing prestored messages, or even limited graphic capabilities. The power and flexibility of the UPI-41 make such features easy to implement.

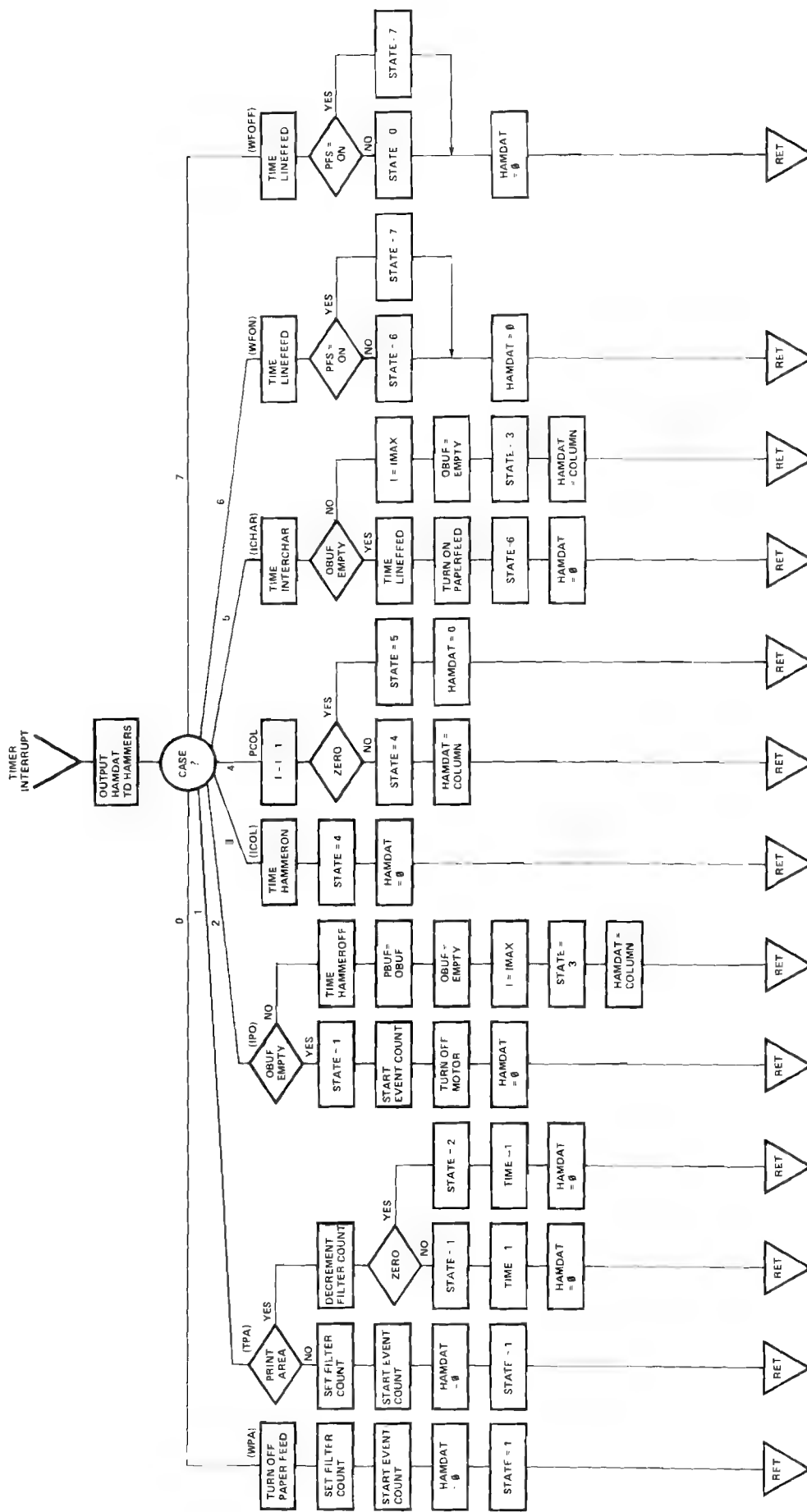


Figure 11. PSR Flowchart



# APPENDIX

ISIS-II 8648 ASSEMBLER, V1.1  
LRC PRINTER CONTROLLER 7/14/7

LOC	OBJ	SEQ	SOURCE STATEMENT
		1	
		2	
		3	*****
		4	
		5	UPI-41 LRC PRINTER CONTROLLER
		6	
		7	THIS PROGRAM IMPLEMENTS THE CONTROL OF THE
		8	LRC PRINTER WITH THE UPI-41. DATA IS INPUT TO THE
		9	UPI-41 AS SIX BIT ASCII. COMMANDS ARE PROVIDED
		10	TO ENABLE OR DISABLE THE GENERATION OF AN
		11	INTERRUPT WHEN THE UNIT IS READY
		12	FOR ANOTHER DATA CHARACTER. THE INTERRUPT IS ENABLED
		13	BY OUTPUTTING 03H TO THE CONTROL CHANNEL AND DISABLED
		14	BY OUTPUTTING 02H. WHEN ENABLED THE INTERRUPT
		15	IS IMPLEMENTED AS A POSITIVE GOING EDGE ON P25.
		16	
		17	NOTE: A PL/M LIKE LANGUAGE WAS USED TO COMMENT
		18	THIS PROGRAM. NO COMPILER EXISTS FOR THE UPI-41.
		19	THE COMMENTS WERE 'HAND COMPILED' INTO UPI-41
		20	ASSEMBLY LANGUAGE.
		21	
		22	*****
		23	
		24	
		25	
		26	*****
		27	
		28	REGISTER ASSIGNMENTS
		29	
		30	*****
		31	
0007		32	
0006		33	HAMDAT EQU R7
0005		34	STATE EQU R6
0004		35	ICNT EQU R5
0003		36	PBUF EQU R4
0002		37	OBUFF EQU R3
0001		38	TESTR EQU R2
0000		39	OUTPNT EQU R1
		40	INPNT EQU R0
		41	
		42	
		43	
		44	*****
		45	
		46	TIMER EQUATES
		47	
		48	*****
		49	
00A0		50	TICK EQU 160
FFFE		51	THON EQU -320/TICK
FFFD		52	THOFF EQU -480/TICK
FFF8		53	TINTER EQU -1280/TICK
FFFA		54	TLFEED EQU -1000/TICK
0004		55	FILTV EQU 640/TICK
		56	
		57	
		58	*****
		59	
		60	PROGRAM MASKS
		61	
		62	*****
		63	
00FF		64	EMTFLG EQU 0FFH
0007		65	IMAX EQU 07H
007F		66	PFEED EQU 7FH
00BF		67	MOTON EQU 0BFH
0001		68	INTENA EQU 01H
0002		69	FMODE EQU 02H
000A		70	EOL EQU 0AH
0021		71	EXCLAIM EQU 021H
0020		72	SPACE EQU 20H
0020		73	EXREQ EQU 20H
0018		74	OPTMIN EQU 18H
0018		75	BMIN EQU 18H
003F		76	BMAX EQU 3FH
		77	
		78	
		79	\$ EJECT

LOC	OBJ	SEQ	SOURCE STATEMENT
		80	*****
		81	;
		82	;
		83	START OF PROGRAM
		84	;
		85	*****
		86	;
		87	;
		88	;
		89	;
		90	ORG 00H
0000		91	RESET: CALL CASE0
0000 1416		92	CALL INIT
0002 3479		93	EN TCNTI
0004 25		94	JMP BMGR
0005 2400		95	;
		96	;
		97	*****
		98	;
		99	START OF INTERRUPT DRIVEN STATE MACHINE
		100	;
		101	*****
		102	;
		103	;
		104	;
		105	DO; Hammers=HAMMER\$DAT;
		106	DO CASE STATE;
0007 2F		107	TISR: XCH A,HAMDAT
0008 37		108	CPL A
0009 39		109	OUTL P1,A
000A FE		110	MOV A,STATE
000B 030E		111	ADD A,#CBASE
000D B3		112	JMPP @A
000E 16		113	CBASE: DB CASE0
000F 24		114	DB CASE1
0010 40		115	DB CASE2
0011 61		116	DB CASE3
0012 6B		117	DB CASE4
0013 7D		118	DB CASE5
0014 9E		119	DB CASE6
0015 AE		120	DB CASE7
		121	;
		122	;
		123	;
		124	;
		125	DO; /*CASE 0, FEEDING LINE */
		126	PAPER\$FEED=OFF;
		127	STATE=1;
		128	ICNT=FILT
		129	WAIT (PRINT\$AREA);
		130	HAMMER\$DATA=0;
		131	END; /* END OF CASE 0 */
0016 8A80		132	CASE0: ORL P2,#(NOT PFEED)
0018 BE01		133	MOV STATE,#1
001A BD04		134	MOV ICNT,#FILT
001C 23FF		135	MOV A,#-1
001E 62		136	MOV T,A
001F 45		137	STRT CNT
0020 2300		138	MOV A,#0
0022 2F		139	XCH A,HAMDAT
0023 93		140	RETR
		141	;
		142	;
		143	DO; /* CASE1, TESTING FOR PRINT AREA */
		144	IF T0=1 THEN
		145	DO;
		146	STATE=1;
		147	ICNT=FILT
		148	WAIT (PRINT\$AREA);
		149	HAMMER\$DATA=0;
		150	END;
0024 4632		151	CASE1: JNT1 C1ELS
0026 BE01		152	MOV STATE,#1
0028 BD04		153	MOV ICNT,#FILT
002A 23FF		154	MOV A,#-1
002C 62		155	MOV T,A
002D 55		156	STRT T
002E 2300		157	MOV A,#0
0030 043E			JMP C1END

LOC	OBJ	SEQ	SOURCE STATEMENT
		158	;
		159	;
		160	;
		161	;
		162	;
		163	;
0032	BE02	164	C1ELS: MOV STATE,#2
0034	ED38	165	DJNZ ICNT,C1LA
0036	BE01	166	MOV STATE,#1
0038	23FF	167	C1LA: MOV A,#-1
003A	62	168	MOV T,A
003B	55	169	STRT T
003C	2300	170	MOV A,#0
		171	;
003E	2F	172	C1END: XCH A,HAMDAT
003F	93	173	RETR
		174	;
		175	;
		176	;
		177	;
		178	;
		179	;
		180	;
		181	;
		182	;
		183	;
		184	;
		185	;
0040	FB	186	CASE2: MOV A,OBUF
0041	D3FF	187	XRL A,#EMIFLG
0043	C655	188	JZ C2ELS
0045	23FD	189	MOV A,#THOFF
0047	62	190	MOV T,A
0048	55	191	STRT T
0049	FB	192	MOV A,OBUF
004A	AC	193	MOV PBUF,A
004B	BBFF	194	MOV OBUF,#EMIFLG
004D	BD07	195	MOV ICNT,#IMAX
004F	BE03	196	MOV STATE,#3
0051	54E0	197	CALL COLUMN
0053	045F	198	C2END
		199	;
		200	;
		201	;
		202	;
		203	;
		204	;
0055	BE01	205	C2ELS: MOV STATE,#1
0057	23FF	206	MOV A,#-1
0059	62	207	MOV T,A
005A	45	208	STRT CNT
005B	8A40	209	ORL P2,#NOT MOTON
005D	2300	210	MOV A,#0
		211	;
005F	2F	212	C2END: XCH A,HAMDAT
0060	93	213	RETR
		214	;
		215	;
		216	;
		217	;
		218	;
		219	;
0061	23FE	220	CASE3: MOV A,#THON
0063	62	221	MOV T,A
0064	55	222	STRT T
0065	2300	223	MOV A,#0
0067	BE04	224	MOV STATE,#4
0069	2F	225	XCH A,HAMDAT
006A	93	226	RETR
		227	\$ EJECT

```

ELSE DO;
    ICNT=ICNT-1;
    IF ICNT=0 THEN STATE=2 ELSE STATE=1;
    TIME(-1);
    HAMMERSDATA=0;
END;

END; /*END OF CASE1 */

DO; /*CASE 2, INITIALIZE PRINT OPERATION */
IF OBUF<>EMPTY$FLAG THEN
DO;
    TIME (HAMMERSOFF);
    PBUF=OBUF;
    OBUF=EMPTY$FLAG;
    I=IMAX;
    STATE=3;
    HAMMERSDATA=COLUMN (PBUF,I);
END;

ELSE DO;
    STATE=1;
    WAIT (PRINT$AREA);
    MOTOR=OFF;
    HAMMERSDATA=0;
END;

END; /*END OF CASE 2 */

DO; /*CASE 3, HAMMER OFF CYCLE */
    TIME (HAMMER$ON);
    HAMMERSDATA=0;
    STATE=4;
END; /*END OF CASE 3 */

```

LOC	OBJ	SEQ	SOURCE STATEMENT	
		228		DO; /*CASE 4,PRINTING COL I OF CHAR */
		229		TIME (HAMMER\$OFF);
006B	23FD	230	CASE4: MOV A,#THOFF	
006D	62	231	MOV T,A	
006E	55	232	STRT T	
		233		I=I-1;
		234		IF I=0 THEN
		235		DO;
		236		STATE=5;
		237		HAMMER\$DATA=0;
		238		END
006F	ED77	239	DJNZ ICNT,C4ELS	
0071	BE05	240	MOV STATE,#5	
0073	2300	241	MOV A,#0	
0075	047B	242	JMP C4END	
		243		ELSE DO;
		244		STATE=3;
		245		HAMMER\$DATA=COLUMN (PBUF,I);
		246		END;
0077	BE03	247	C4ELS: MOV STATE,#3	
0079	54E0	248	CALL COLUMN	
		249		END; /* END OF CASE 4 */
007B	2F	250	C4END: XCH A,HAMDAT	
007C	93	251	RETR	
		252		DO; /*CASE 5, INTERCHARACTER SPACE */
		253		TIME (INTER\$CHAR);
007D	23F8	254	CASE5: MOV A,#TINTER	
007F	62	255	MOV T,A	
0080	55	256	STRT T	
		257		IF OBUF<>EMPTY\$FLAG THEN
		258		DO;
		259		PBUF=OBUF;
		260		OBUF=EMPTY\$FLAG;
		261		I=IMAX;
		262		STATE=3;
		263		HAMMER\$DATA=COLUMN (PBUF,I);
		264		END;
0081	FB	265	MOV A,OBUF	
0082	D3FF	266	XRL A,#EMTFLG	
0084	C692	267	JZ C5ELS	
0086	FB	268	MOV A,OBUF	
0087	AC	269	MOV PBUF,A	
0088	BBFF	270	MOV OBUF,#EMTFLG	
008A	BD07	271	MOV ICNT,#IMAX	
008C	BE03	272	MOV STATE,#3	
008E	54E0	273	CALL COLUMN	
0090	049C	274	JMP C5END	
		275		ELSE DO;
		276		TIME (LINE\$FEED);
		277		PAPER\$FEED=ON;
		278		STATE=6;
		279		HAMMER\$DATA=0;
		280		END;
0092	23FA	281	C5ELS: MOV A,#TLFEED	
0094	62	282	MOV T,A	
0095	55	283	STRT T	
0096	9A7F	284	ANL P2,#PFEED	
0098	BE06	285	MOV STATE,#6	
009A	2300	286	MOV A,#0	
		287		END; /* END OF CASE 5 */
009C	2F	288	C5END: XCH A,HAMDAT	
009D	93	289	RETR	
		290		
		291	\$ EJECT	

LOC	OBJ	SEQ	SOURCE STATEMENT
		292	;
		293	;
		294	DO; /*CASE 6, WAITING FOR FEED ON */
		295	TIME (LINESFEED);
		296	IF PFS=1 THEN
		297	DO;
		298	STATE=7;
		299	END;
009E	23FA	300	CASE6: MOV A, #TLFEED
00A0	62	301	MOV T, A
00A1	55	302	STRT T
00A2	26A8	303	JNT0 C6ELS
00A4	BE07	304	MOV STATE, #7
00A6	04AA	305	JMP C6END
		306	;
		307	ELSE DO;
		308	STATE=6;
		309	END;
		310	HAMMERSDATA=0;
		311	END; /*END OF CASE 6 */
00AA	2300	312	C6END: MOV A, #0
00AC	2F	313	XCH A, HAMDAT
00AD	93	314	RETR
		315	;
		316	DO; /*CASE 7, WAITING FOR FEED OFF */
		317	TIME (LINESFEED);
		318	IF PFS=0 THEN
		319	DO;
		320	STATE=0;
		321	END;
00AE	23FA	322	CASE7: MOV A, #TLFEED
00B0	62	323	MOV T, A
00B1	55	324	STRT T
00B2	36B8	325	JT0 C7ELS
00B4	BE00	326	MOV STATE, #0
00B6	04BA	327	JMP C7END
		328	;
		329	ELSE DO;
		330	STATE=7;
		331	END;
		332	HAMMERSDATA=0;
		333	END; /*END OF CASE 7 */
00B8	BE07	334	C7ELS: MOV STATE, #7
00BA	2300	335	MOV A, #0
00BC	2F	336	XCH A, HAMDAT
00BD	93	337	RETR
		338	;
		339	END; /* END OF CASE BLOCK */
		340	;
		341	*****
		342	;
		343	BMGR
		344	;
		345	THIS SEGMENT CONTROLS THE HANDSHAKING BETWEEN THE
		346	CONTROLLER AND THE MASTER PROCESSOR.
		347	;
		348	*****
		349	;
		350	;
		351	;/BMGR-BUFFER MANAGER*/
		352	;
		353	DO;
		354	IF IBF=FULL THEN
		355	DO;
		356	IF TYPE=DATA THEN
		357	DO;
		358	MOTOR=ON;
		359	TEMP=INCQPT (INPNT);
		360	;
		361	;
0100		362	ORG 100H
		363	;
0100	D647	364	BMGR: JNIBF BBPRT
0102	7636	365	JF1 BBCMD
0104	9ABF	366	ANL P2, #MOTON
0106	F8	367	MOV A, INPNT
0107	3470	368	CALL INCQPT

LOC	OBJ	SEQ	SOURCE STATEMENT
		369	;
		370	;
		371	;
		372	;
		373	;
		374	;
		375	;
		376	;
		377	;
		378	;
		379	;
		380	;
		381	;
		382	;
		383	;
		384	;
		385	;
		386	;
		387	;
		388	;
		389	;
		390	;
		391	;
		392	;
		393	;
0109	D9	394	BBL1: XRL A,OUTPNT
010A	C647	395	JZ BBPRT
010C	D9	396	XRL A,OUTPNT
010D	A8	397	MOV INPNT,A
010E	0A	398	IN A,P2
010F	3216	399	FILL
0111	22	400	IN A,DBB
0112	9ADF	401	ANL P2,#NOT(EXREQ)
0114	2418	402	JMP BBL1A
0116	2320	403	FILL: MOV A,#SPACE
0118	D30A	404	BBL1A: XRL A,#EOL
011A	9620	405	JNZ BBL1B
011C	8A02	406	ORL P2,#FMODE
011E	2428	407	JMP BBL1C
0120	D30A	408	BBL1B: XRL A,#EOL
0122	D228	409	BBL1C
0124	B228	410	JB5 BBL1C
0126	2321	411	MOV A,#EXCLAIM
0128	533F	412	BBL1C: ANL A,#03FH
012A	A0	413	MOV @INPNT,A
012B	F8	414	MOV A,INPNT
012C	D33F	415	XRL A,#BMAX
012E	9647	416	JNZ BBPRT
0130	9AFD	417	ANL P2,#NOT FMODE
0132	B918	418	MOV OUTPNT,#BMIN
0134	2447	419	JMP BBPRT
		420	;
		421	;
		422	;
		423	;
		424	;
		425	;
0136	22	426	BECMD: IN A,DBB
0137	9ADF	427	ANL P2,#NOT(EXREQ)
0139	5303	428	ANL A,#3
013B	323F	429	JB1 BBL2
013D	2447	430	JMP BBPRT
013F	1245	431	BBL2: JB0 BBL3
0141	9AFE	432	ANL P2,#NOT INTENA
0143	2447	433	JMP BBPRT
0145	8A01	434	BBL3: ORL P2,#INTENA
		435	\$ EJECT

```

IF TEMP<>OUT$POINT THEN
DO;
IN$POINT=TEMP;
IF FILL$MODE=ON THEN
DO;
TEMP=SPACE;
ELSE DO;
TEMP=INPUT$BUFFER;
INTERRUPT=OFF;
END;
IF TEMP=EOL THEN
DO;
FILL$MODE=ON;
TEMP=SPACE;
END;
IF TEMP=CONTROL$CODE THEN TEMP='!';
BUFFER(IN$POINT)=TEMP AND 03FH;
IF IN$POINT=BUFFER$MAX THEN
DO;
FILL$MODE=OFF;
OUT$POINT=BUFFER$MIN;
END;
END;
END;

```

```

ELSE DO; /*TYPE IS COMMAND*/
INTERRUPT=OFF;
IF (PORT0 AND 3)=2 THEN INTENA=OFF;
IF (PORT0 AND 3)=3 THEN INTENA=ON;
END;

```

LOC	OBJ	SEQ	SOURCE STATEMENT
		436	;
		437	IF OBUF=EMPTY\$FLAG AND (OUT\$POINT<>BMIN OR STATE
		438	DO;
		439	IF OUT\$POINT<=BUFFER\$MAX THEN
		440	DO;
		441	OBUF=BIN(OUT\$POINT);
		442	OUT\$POINT=OUT\$POINT+1;
		443	END;
		444	END;
0147	FB	445	BBPRT: MOV A,OBUF
0148	D3FF	446	XRL A,#EMTFLG
014A	965E	447	JNZ BINT
014C	F9	448	MOV A,OUTPNT
014D	D318	449	XRL A,#OPTMIN
014F	9658	450	JNZ BBPRTA
0151	FE	451	MOV A,STATE
0152	03FD	452	ADD A,#-3
0154	F258	453	JB7 BBPRTA
0156	245E	454	JMP BINT
0158	F9	455	BBPRTA: MOV A,OUTPNT
0159	D25E	456	JB6 BINT
015B	F1	457	MOV A,@OUTPNT
015C	AB	458	MOV OBUF,A
015D	19	459	INC OUTPNT
		460	;
		461	TEMP=INCQPT(INPNT);
		462	IF TEMP<>OUT\$POINT THEN
		463	DO;
		464	IF INTENA=ON AND FMODE=OFF THEN INTERRUPT=ON;
		465	END;
		466	END;
		467	END
015E	F8	468	BINT: MOV A,INPNT
015F	3470	469	CALL INCQPT
0161	D9	470	XRL A,OUTPNT
0162	C600	471	JZ BMGR
		472	BINTA:
0164	0A	473	IN A,P2
0165	37	474	CPL A
0166	1200	475	JB0 BMGR
0168	326C	476	JB1 SETINT
016A	2400	477	JMP BMGR
016C	8A20	478	SETINT: ORL P2,#EXREQ
016E	2400	479	JMP BMGR
		480	
		481	
		482	
		483	
		484	
		485	
		486	
		487	;
		488	PROCEDURE INCQPT(A,CARRY);
		489	DO;
		490	A=A MOD BUFFER LENGTH+BUFFER MIN;
		491	IF A=BUFFER_MIN THEN CARRY=1;
		492	END;
0170	0301	492	INCQPT: ADD A,#1
0172	D275	493	ADJUST
0174	83	494	RET
0175	2318	495	ADJUST: MOV A,#OPTMIN
0177	A7	496	CPL C
0178	83	497	RET
		498	
		499	
		500	;
		501	PROCEDURE INIT;
		502	DO;
		503	OBUF=EMPTY\$FLAG;
		504	OUT\$POINT=BUFFER\$MAX+1;
		505	IN\$POINT=BUFFER\$MAX;
		506	MOTOR=OFF;
		507	PAPER\$FEED=OFF;
		508	FILL\$MODE=OFF;
		509	INTERRUPT\$MASK=OFF;
		510	BUS\$BUFFER=0;
		511	END;
0179	BBFF	511	INIT: MOV OBUF,#EMTFLG
017B	B940	512	MOV OUTPNT,#BMAX+1
017D	B83F	513	MOV INPNT,#BMAX
017F	23F0	514	MOV A,#0F0H
0181	3A	515	OUTL P2,A
0182	22	516	IN A,DBB
0183	83	517	RET
		518	
		519	
		520	
		521	
		522	
		523	
		524	\$ EJECT

LOC	OBJ	SEQ	SOURCE STATEMENT
		525	;*****
		526	; COLUMN IS CALLED WITH ICNT EQL TO THE CURRENT COLUMN NUMBER
		527	; AND PBUF EQL TO THE CHARACTER TO BE CONVERTED.
		528	; COLUMN RETURNS THE APPROPRIATE COLUMN OF DATA FROM THE
		529	; CHARACTER GENERATER TABLE. COLUMN IS LOCATED IN PAGE 2
		530	; FOLLOWING THE FIRST HALF OF THE TABLE.
		531	;*****
		532	;*****
		533	;*****
		534	;*****
02E0		535	ORG 2E0H
		536	; PROCEDURE COLUMN (PRINT\$BUFFER, ICNT);
		537	; DO;
		538	; FLAG0=NOT PRINT\$BUFFER[5];
		539	; PRINT\$BUFFER[5]=0;
		540	; TEMP=7*(PBUF+1)-ICNT
		541	; IF FLAG0=OFF THEN
		542	; DO;
		543	; TEMP=MP3 (TEMP);
		544	; PRINT\$BUFFER[5]=1;
		545	; END;
		546	; ELSE DO;
		547	; TEMP=MP2 (TEMP);
		548	; END;
		549	; END;
		550	; END;
02E0 FC		551	COLUMN: MOV A, PBUF
02E1 85		552	CLR F0
02E2 B2E5		553	JB5 NOSET
02E4 95		554	CPL F0
02E5 531F		555	NOSET: ANL A, #01FH
02E7 AC		556	MOV PBUF, A
02E8 E7		557	RL A
02E9 E7		558	RL A
02EA E7		559	RL A
02EB 37		560	CPL A
02EC 6C		561	ADD A, PBUF
02ED 6D		562	ADD A, ICNT
02EE 37		563	CPL A
02EF 0307		564	ADD A, #7
02F1 B6F9		565	JF0 PAG2
02F3 E3		566	MOVP3 A, @A
02F4 2C		567	XCH A, PBUF
02F5 4320		568	ORL A, #20H
02F7 2C		569	XCH A, PBUF
02F8 83		570	RET
02F9 A3		571	PAG2: MOVP A, @A
02FA 83		572	RET
		573	
		574	
		575	
		576	
		577	;*****
		578	;*****
		579	; CHARACTER GENERATER TABLES.
		580	; THE FIRST HALF OF THESE TABLES IS IN PAGE 2. FOLLOWING THIS HALF
		581	; IS THE COLUMN SUBROUTINE. THE SECOND HALF OF THE TABLE IS
		582	; IN PAGE 3. THE PLACEMENT OF THESE TABLES IS TO TAKE
		583	; ADVANTAGE OF THE MCS-41 MOVP AND MOVP3 INSTRUCTIONS.
		584	;*****
		585	; THE CHARACTERS ARE FORMED BY A SEVEN BY SEVEN MATRIX
		586	; OF DOTS. EACH DOT POSITION CORRESPONDS
		587	; TO ONE HALF THE NORMAL DOT SPACING OF THE LRC PRINTER.
		588	; TO PREVENT EXCEEDING THE "BANDWIDTH" OF THE SOLENOIDS
		589	; THE CHARACTERS ARE FORMED SO THAT THE SAME SOLENOID IS
		590	; NOT ENERGIZED TWICE IN SUCCESSION. CONSTRUCTING THE
		591	; TABLE IN THIS MANNER ALLOWS THE FORMATION OF A CHARACTER IN ONLY
		592	; 4 PRINT COLUMNS SINCE THREE OF THE DOTS WILL APPEAR BETWEEN
		593	; NORMAL COLUMN POSITIONS.
		594	;*****
		595	; THE COMMENT FIELD OF THE TABLE SHOWS THE BIT PATTERN OF THE
		596	; CHARACTERS. THE SPACING OF THE PRINTER CHARACTERS CAUSES
		597	; DISTORTION OF THE CHARACTERS BUT THE PATTERN IS STILL DISCERNABLE.
		598	;*****
		599	;*****
		600	;*****



LOC	OBJ	SEQ	SOURCE STATEMENT
		601	
0200		602	ORG 200H
		603	
		604	
0200	0C	605	DB 0CH ; ** ; [AT]
0201	22	606	DB 22H ; * * *
0202	41	607	DB 41H ; * * *
0203	58	608	DB 58H ; * * *
0204	01	609	DB 01H ; * * *
0205	48	610	DB 48H ; * * *
0206	00	611	DB 00H ;
		612	
0207	0F	613	DB 0FH ; **** ; [A]
0208	10	614	DB 10H ; * * *
0209	24	615	DB 24H ; * * *
020A	40	616	DB 40H ; * * *
020B	24	617	DB 24H ; * * *
020C	10	618	DB 10H ; * * *
020D	0F	619	DB 0FH ; **** ;
		620	
		621	
020E	7F	622	DB 7FH ; **** ; [B]
020F	00	623	DB 00H ; * * *
0210	49	624	DB 49H ; * * *
0211	00	625	DB 00H ; * * *
0212	08	626	DB 08H ; * * *
0213	55	627	DB 55H ; * * *
0214	22	628	DB 22H ; * * *
		629	
0215	3E	630	DB 3EH ; **** ; [C]
0216	41	631	DB 41H ; * * *
0217	00	632	DB 00H ; * * *
0218	41	633	DB 41H ; * * *
0219	00	634	DB 00H ; * * *
021A	41	635	DB 41H ; * * *
021B	22	636	DB 22H ; * * *
		637	
021C	7F	638	DB 7FH ; **** ; [D]
021D	00	639	DB 00H ; * * *
021E	41	640	DB 41H ; * * *
021F	00	641	DB 00H ; * * *
0220	00	642	DB 00H ; * * *
0221	41	643	DB 41H ; * * *
0222	3E	644	DB 3EH ; **** ;
		645	
0223	7F	646	DB 7FH ; **** ; [E]
0224	00	647	DB 00H ; * * *
0225	49	648	DB 49H ; * * *
0226	00	649	DB 00H ; * * *
0227	49	650	DB 49H ; * * *
0228	00	651	DB 00H ; * * *
0229	41	652	DB 41H ; * * *
		653	
022A	7F	654	DB 7FH ; **** ; [F]
022B	00	655	DB 00H ; * * *
022C	48	656	DB 48H ; * * *
022D	00	657	DB 00H ; * * *
022E	48	658	DB 48H ; * * *
022F	00	659	DB 00H ; * * *
0230	40	660	DB 40H ; * * *
		661	
0231	3E	662	DB 3EH ; **** ; [G]
0232	41	663	DB 41H ; * * *
0233	00	664	DB 00H ; * * *
0234	41	665	DB 41H ; * * *
0235	04	666	DB 04H ; * * *
0236	41	667	DB 41H ; * * *
0237	26	668	DB 26H ; * * *
		669	
		670	\$ EJECT

LOC	OBJ	SEQ	SOURCE STATEMENT
0238	7F	671	DB 7FH ; ***** ; [H]
0239	00	672	DB 00H ; ;
023A	08	673	DB 08H ; *
023B	00	674	DB 00H ; ;
023C	08	675	DB 08H ; *
023D	00	676	DB 00H ; ;
023E	7F	677	DB 7FH ; ***** ;
		678	
023F	00	679	DB 00H ; ;
0240	41	680	DB 41H ; * * ; [I]
0241	00	681	DB 00H ; ;
0242	7F	682	DB 7FH ; ***** ;
0243	00	683	DB 00H ; ;
0244	41	684	DB 41H ; * * ;
0245	00	685	DB 00H ; ;
		686	
0246	02	687	DB 02H ; * ; [J]
0247	01	688	DB 01H ; * ;
0248	00	689	DB 00H ; ;
0249	01	690	DB 01H ; * ;
024A	00	691	DB 00H ; ;
024B	01	692	DB 01H ; * ;
024C	7E	693	DB 7EH ; ***** ;
		694	
024D	7F	695	DB 7FH ; ***** ; [K]
024E	00	696	DB 00H ; ;
024F	04	697	DB 04H ; * ;
0250	14	698	DB 14H ; * * ;
0251	22	699	DB 22H ; * * * ;
0252	41	700	DB 41H ; * * * ;
0253	00	701	DB 00H ; ;
		702	
0254	7F	703	DB 7FH ; ***** ; [L]
0255	00	704	DB 00H ; ;
0256	01	705	DB 01H ; * ;
0257	00	706	DB 00H ; ;
0258	01	707	DB 01H ; * ;
0259	00	708	DB 00H ; ;
025A	01	709	DB 01H ; * ;
		710	
025B	7F	711	DB 7FH ; ***** ; [M]
025C	40	712	DB 40H ; * ;
025D	20	713	DB 20H ; * ;
025E	18	714	DB 18H ; * * ;
025F	20	715	DB 20H ; * ;
0260	40	716	DB 40H ; * ;
0261	3F	717	DB 3FH ; ***** ;
		718	
		719	
0262	7F	720	DB 7FH ; ***** ; [N]
0263	20	721	DB 20H ; * ;
0264	10	722	DB 10H ; * ;
0265	08	723	DB 08H ; * ;
0266	04	724	DB 04H ; * ;
0267	00	725	DB 00H ; ;
0268	7F	726	DB 7FH ; ***** ;
		727	
0269	3E	728	DB 3EH ; ***** ; [O]
026A	41	729	DB 41H ; * * ;
026B	00	730	DB 00H ; ;
026C	41	731	DB 41H ; * * ;
026D	00	732	DB 00H ; ;
026E	41	733	DB 41H ; * * ;
026F	3E	734	DB 3EH ; ***** ;
		735	
0270	37	736	DB 37H ; *** * ; [P]
0271	00	737	DB 00H ; ;
0272	48	738	DB 48H ; * * ;
0273	00	739	DB 00H ; ;
0274	00	740	DB 00H ; ;
0275	48	741	DB 48H ; * * ;
0276	30	742	DB 30H ; * * ;
		743	
0277	3E	744	DB 3EH ; ***** ; [Q]
0278	41	745	DB 41H ; * * ;
0279	00	746	DB 00H ; ;
027A	40	747	DB 40H ; * ;
027B	05	748	DB 05H ; * * ;
027C	42	749	DB 42H ; * * * ;
027D	3D	750	DB 3DH ; * ***** ;

LOC	OBJ	SEQ	SOURCE STATEMENT
027E	7F	751	
027F	00	752	DB 7FH ***** ; [R]
0280	48	753	DB 00H
0281	00	754	DB 48H * *
0282	04	755	DB 00H
0283	4A	756	DB 04H * *
0284	31	757	DB 4AH * * *
		758	DB 31H * **
		759	
0285	32	760	DB 32H * ** ; [S]
0286	49	761	DB 49H * * *
0287	00	762	DB 00H
0288	49	763	DB 49H * * *
0289	00	764	DB 00H
028A	49	765	DB 49H * * *
028B	26	766	DB 26H * ** *
		767	
		768	
028C	40	769	DB 40H * ; [T]
028D	00	770	DB 00H
028E	40	771	DB 40H *
028F	3F	772	DB 3FH ***** *
0290	40	773	DB 40H *
0291	00	774	DB 00H
0292	40	775	DB 40H *
		776	
0293	7C	777	DB 7CH ***** ; [U]
0294	02	778	DB 02H *
0295	01	779	DB 01H *
0296	00	780	DB 00H
0297	01	781	DB 01H *
0298	02	782	DB 02H *
0299	7C	783	DB 7CH *****
		784	
029A	78	785	DB 78H ***** ; [V]
029B	04	786	DB 04H *
029C	02	787	DB 02H *
029D	01	788	DB 01H *
029E	02	789	DB 02H *
029F	04	790	DB 04H *
02A0	78	791	DB 78H *****
		792	
02A1	7E	793	DB 7EH ***** ; [W]
02A2	01	794	DB 01H *
02A3	02	795	DB 02H *
02A4	0C	796	DB 0CH **
02A5	02	797	DB 02H *
02A6	01	798	DB 01H *
02A7	7E	799	DB 7EH *****
		800	
02A8	41	801	DB 41H * * * ; [X]
02A9	22	802	DB 22H * * *
02AA	14	803	DB 14H * * *
02AB	08	804	DB 08H * * *
02AC	14	805	DB 14H * * *
02AD	22	806	DB 22H * * *
02AE	41	807	DB 41H * * *
		808	
02AF	40	809	DB 40H * * * ; [Y]
02B0	20	810	DB 20H *
02B1	10	811	DB 10H *
02B2	0F	812	DB 0FH ***** *
02B3	10	813	DB 10H *
02B4	20	814	DB 20H *
02B5	40	815	DB 40H *
		816	
		817	\$ EJECT

LOC	OBJ	SEQ	SOURCE STATEMENT
02B6	41	818	DB 41H ; * * ; [Z]
02B7	02	819	DB 02H ; * * ;
02B8	45	820	DB 45H ; * * * ;
02B9	08	821	DB 08H ; * * * ;
02BA	51	822	DB 51H ; * * * ;
02BB	20	823	DB 20H ; * * * ;
02BC	41	824	DB 41H ; * * * ;
		825	
02BD	7F	826	DB 7FH ; ***** ; [I]
02BE	00	827	DB 00H ;
02BF	41	828	DB 41H ; * * ;
02C0	00	829	DB 00H ;
02C1	41	830	DB 41H ; * * ;
02C2	00	831	DB 00H ;
02C3	41	832	DB 41H ; * * ;
		833	
02C4	40	834	DB 40H ; * * * ; [N]
02C5	20	835	DB 20H ;
02C6	10	836	DB 10H ;
02C7	08	837	DB 08H ;
02C8	04	838	DB 04H ;
02C9	02	839	DB 02H ;
02CA	01	840	DB 01H ; * ;
		841	
02CB	41	842	DB 41H ; * * ; [I]
02CC	00	843	DB 00H ;
02CD	41	844	DB 41H ; * * ;
02CE	00	845	DB 00H ;
02CF	41	846	DB 41H ; * * ;
02D0	00	847	DB 00H ; ***** ;
02D1	7F	848	DB 7FH ;
		849	
02D2	00	850	DB 00H ; * * ; [UA]
02D3	04	851	DB 04H ;
02D4	08	852	DB 08H ;
02D5	10	853	DB 10H ;
02D6	08	854	DB 08H ;
02D7	04	855	DB 04H ;
02D8	00	856	DB 00H ;
		857	
02D9	01	858	DB 01H ; * ; [ ]
02DA	00	859	DB 00H ;
02DB	01	860	DB 01H ;
02DC	00	861	DB 00H ;
02DD	01	862	DB 01H ;
02DE	00	863	DB 00H ;
02DF	01	864	DB 01H ; * ;
		865	
		866	
		867	
		868	
		869	*****
		870	;
		871	START OF SECOND HALF OF CGEN TABLE
		872	;
		873	*****
		874	
0300		875	ORG 300H
		876	
		877	
0300	00	878	DB 00H ; ; [ ]
0301	00	879	DB 00H ;
0302	00	880	DB 00H ;
0303	00	881	DB 00H ;
0304	00	882	DB 00H ;
0305	00	883	DB 00H ;
0306	00	884	DB 00H ;
		885	
0307	00	886	DB 00H ; * * * * * ; [!]
0308	00	887	DB 00H ;
0309	00	888	DB 00H ;
030A	7D	889	DB 7DH ;
030B	00	890	DB 00H ;
030C	00	891	DB 00H ;
030D	00	892	DB 00H ;
		893	
		894	\$ EJECT

LOC	OBJ	SEQ	SOURCE	STATEMENT
030E	00	895	DB	00H ;
030F	20	896	DB	20H ; *
0310	40	897	DB	40H ; *
0311	00	898	DB	00H ;
0312	20	899	DB	20H ; *
0313	40	900	DB	40H ; *
0314	00	901	DB	00H ;
		902		
0315	14	903	DB	14H ; * *
0316	00	904	DB	00H ; ; [#]
0317	7F	905	DB	7FH ; *****
0318	00	906	DB	00H ;
0319	7F	907	DB	7FH ; *****
031A	00	908	DB	00H ;
031B	14	909	DB	14H ; * *
		910		
031C	00	911	DB	00H ; ; [\$]
031D	32	912	DB	32H ; * **
031E	49	913	DB	49H ; * * *
031F	36	914	DB	36H ; * **
0320	49	915	DB	49H ; * * *
0321	26	916	DB	26H ; ** *
0322	00	917	DB	00H ;
		918		
0323	51	919	DB	51H ; * * *
0324	02	920	DB	02H ; ; [%]
0325	54	921	DB	54H ; * * *
0326	08	922	DB	08H ; *
0327	15	923	DB	15H ; * * *
0328	20	924	DB	20H ; *
0329	45	925	DB	45H ; * * *
		926		
032A	26	927	DB	26H ; ** *
032B	49	928	DB	49H ; * * *
032C	10	929	DB	10H ; ; [&]
032D	49	930	DB	49H ; * * *
032E	26	931	DB	26H ; ** *
032F	01	932	DB	01H ; *
0330	05	933	DB	05H ; * *
		934		
0331	00	935	DB	00H ; ; [']
0332	00	936	DB	00H ;
0333	10	937	DB	10H ; *
0334	20	938	DB	20H ; *
0335	40	939	DB	40H ; *
0336	00	940	DB	00H ;
0337	00	941	DB	00H ;
		942		
		943		
0338	1C	944	DB	1CH ; *** ; [(]
0339	22	945	DB	22H ; * * *
033A	41	946	DB	41H ; * *
033B	00	947	DB	00H ;
033C	00	948	DB	00H ;
033D	00	949	DB	00H ;
033E	00	950	DB	00H ;
		951		
033F	00	952	DB	00H ; ; [)]
0340	00	953	DB	00H ;
0341	00	954	DB	00H ;
0342	00	955	DB	00H ;
0343	41	956	DB	41H ; * *
0344	22	957	DB	22H ; * *
0345	1C	958	DB	1CH ; ***
		959		
0346	49	960	DB	49H ; * * *
0347	22	961	DB	22H ; * * *
0348	1C	962	DB	1CH ; ***
0349	77	963	DB	77H ; ***
034A	1C	964	DB	1CH ; ***
034B	22	965	DB	22H ; * *
034C	49	966	DB	49H ; * * *
		967		
034D	08	968	DB	08H ; * ; [+]
034E	08	969	DB	08H ;
034F	08	970	DB	08H ;
0350	3E	971	DB	3EH ; *****
0351	08	972	DB	08H ; *
0352	08	973	DB	08H ; *
0353	08	974	DB	08H ; *

LOC	OBJ	SEQ	SOURCE STATEMENT
		975	
0354	00	976	DB 00H ; ; [.]
0355	00	977	DB 00H ; ;
0356	00	978	DB 00H ; ;
0357	01	979	DB 01H ; ; *
0358	06	980	DB 06H ; ; **
0359	00	981	DB 00H ; ;
035A	00	982	DB 00H ; ;
		983	
035B	04	984	DB 04H ; ; * ; [-]
035C	04	985	DB 04H ; ; *
035D	04	986	DB 04H ; ; *
035E	04	987	DB 04H ; ; *
035F	04	988	DB 04H ; ; *
0360	04	989	DB 04H ; ; *
0361	04	990	DB 04H ; ; *
		991	
		992	
0362	00	993	DB 00H ; ; ; [.]
0363	00	994	DB 00H ; ;
0364	00	995	DB 00H ; ;
0365	01	996	DB 01H ; ; *
0366	00	997	DB 00H ; ;
0367	00	998	DB 00H ; ;
0368	00	999	DB 00H ; ;
		1000	
0369	01	1001	DB 01H ; ; * ; [/]
036A	02	1002	DB 02H ; ; *
036B	04	1003	DB 04H ; ; *
036C	08	1004	DB 08H ; ; *
036D	10	1005	DB 10H ; ; *
036E	20	1006	DB 20H ; ; *
036F	40	1007	DB 40H ; ; *
		1008	
0370	1D	1009	DB 1DH ; ; * * * * ; [0]
0371	22	1010	DB 22H ; ; *
0372	45	1011	DB 45H ; ; *
0373	08	1012	DB 08H ; ; *
0374	51	1013	DB 51H ; ; *
0375	22	1014	DB 22H ; ; *
0376	5C	1015	DB 5CH ; ; * * * *
		1016	
0377	00	1017	DB 00H ; ; ; [1]
0378	21	1018	DB 21H ; ; *
0379	40	1019	DB 40H ; ; *
037A	7F	1020	DB 7FH ; ; * * * * * *
037B	00	1021	DB 00H ; ; *
037C	01	1022	DB 01H ; ; *
037D	00	1023	DB 00H ; ;
		1024	
037E	23	1025	DB 23H ; ; * * * ; [2]
037F	44	1026	DB 44H ; ; *
0380	01	1027	DB 01H ; ; *
0381	48	1028	DB 48H ; ; *
0382	01	1029	DB 01H ; ; *
0383	48	1030	DB 48H ; ; *
0384	31	1031	DB 31H ; ; * * *
		1032	
0385	42	1033	DB 42H ; ; * * ; [3]
0386	01	1034	DB 01H ; ; *
0387	50	1035	DB 50H ; ; *
0388	01	1036	DB 01H ; ; *
0389	50	1037	DB 50H ; ; *
038A	29	1038	DB 29H ; ; * * *
038B	46	1039	DB 46H ; ; * * *
		1040	
		1041	\$ EJECT

LOC	OBJ	SEQ	SOURCE STATEMENT
038C 04		1042	DB 04H ; * ; [4]
038D 08		1043	DB 08H ; * ;
038E 14		1044	DB 14H ; * * ;
038F 20		1045	DB 20H ; * ;
0390 5F		1046	DB 5FH ; ***** ;
0391 00		1047	DB 00H ; ;
0392 04		1048	DB 04H ; * ;
		1049	
0393 72		1050	DB 72H ; * *** ; [5]
0394 01		1051	DB 01H ; * ;
0395 50		1052	DB 50H ; * * ;
0396 01		1053	DB 01H ; * ;
0397 40		1054	DB 40H ; * ;
0398 11		1055	DB 11H ; * * ;
0399 4E		1056	DB 4EH ; *** * ;
		1057	
039A 17		1058	DB 17H ; *** * ; [6]
039B 21		1059	DB 21H ; * * ;
039C 40		1060	DB 40H ; * * ;
039D 09		1061	DB 09H ; * * ;
039E 40		1062	DB 40H ; * * ;
039F 09		1063	DB 09H ; * * ;
03A0 46		1064	DB 46H ; ** * ;
		1065	
03A1 40		1066	DB 40H ; * ; [7]
03A2 00		1067	DB 00H ; ;
03A3 47		1068	DB 47H ; *** * ;
03A4 08		1069	DB 08H ; * ;
03A5 50		1070	DB 50H ; * * ;
03A6 20		1071	DB 20H ; * ;
03A7 40		1072	DB 40H ; * ;
		1073	
03A8 36		1074	DB 36H ; ** ** ; [8]
03A9 49		1075	DB 49H ; * * * ;
03AA 00		1076	DB 00H ; ;
03AB 49		1077	DB 49H ; * * * ;
03AC 00		1078	DB 00H ; ;
03AD 49		1079	DB 49H ; * * * ;
03AE 36		1080	DB 36H ; ** ** ;
		1081	
03AF 30		1082	DB 30H ; ** ; [9]
03B0 48		1083	DB 48H ; * * ;
03B1 01		1084	DB 01H ; * ;
03B2 48		1085	DB 48H ; * * ;
03B3 01		1086	DB 01H ; * ;
03B4 42		1087	DB 42H ; * * ;
03B5 3C		1088	DB 3CH ; **** ;
		1089	
		1090	
03B6 00		1091	DB 00H ; ; [:]
03B7 00		1092	DB 00H ; ;
03B8 00		1093	DB 00H ; ;
03B9 14		1094	DB 14H ; * * ;
03BA 00		1095	DB 00H ; ;
03BB 00		1096	DB 00H ; ;
03BC 00		1097	DB 00H ; ;
		1098	
03BD 00		1099	DB 00H ; ; [;]
03BE 00		1100	DB 00H ; ;
03BF 01		1101	DB 01H ; * ;
03C0 02		1102	DB 02H ; * * ;
03C1 14		1103	DB 14H ; * * ;
03C2 00		1104	DB 00H ; ;
03C3 00		1105	DB 00H ; ;
		1106	
03C4 00		1107	DB 00H ; ; [<]
03C5 08		1108	DB 08H ; ;
03C6 14		1109	DB 14H ; * * * ;
03C7 22		1110	DB 22H ; * * * ;
03C8 41		1111	DB 41H ; * * * ;
03C9 00		1112	DB 00H ; ;
03CA 00		1113	DB 00H ; ;
		1114	
03CB 00		1115	DB 00H ; ; [=]
03CC 14		1116	DB 14H ; * * ;
03CD 00		1117	DB 00H ; ;
03CE 14		1118	DB 14H ; * * ;
03CF 00		1119	DB 00H ; ;
03D0 14		1120	DB 14H ; * * ;
03D1 00		1121	DB 00H ; ;

LOC	OBJ	SEQ	SOURCE STATEMENT
		1122	
03D2	00	1123	DB 00H ; ; [>]
03D3	00	1124	DB 00H ; ;
03D4	41	1125	DB 41H ; * * *
03D5	22	1126	DB 22H ; * * *
03D6	14	1127	DB 14H ; * *
03D7	08	1128	DB 08H ; *
03D8	00	1129	DB 00H ; ;
		1130	
03D9	00	1131	DB 00H ; ; [?]
03DA	20	1132	DB 20H ; * *
03DB	40	1133	DB 40H ; * *
03DC	05	1134	DB 05H ; * * *
03DD	48	1135	DB 48H ; * *
03DE	30	1136	DB 30H ; **
03DF	00	1137	DB 00H ; ;
		1138	
		1139	END





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